

Legend of the Golden Oryx

Simulator Ride Script

Experience Summary

Journey to an enchanted fantasy realm filled with magical oryxes on a whimsical 3D motion-simulator adventure guided by a high-spirited animated oryx named Nora.

Scene List

Approach

Scene 1: Ancient Ruins (Queue)

Scene 2: Welcome Center (Preshow)

Scene A: Oryxville Adventure Tours (Main Ride)

Scene B: Unload/Exit

Guest Experience

Approach

As we explore the park, we pass through a large ARCHWAY adorned with a large, colorful "LEGEND OF THE GOLDEN ORYX" marquee sign.

Beyond the arch, a STYLIZED TRIPTYCH of realistic Arabian oryxes along the curved wall to our left compels us forward.

Farther along, we spot secondary signage framing an entrance into ANCIENT RUINS. A MAJESTIC STYLIZED STATUE of the mythical Golden Oryx seems to stand guard nearby.

Scene 1: Ancient Ruins (Queue)

Once inside, we wind our way into a large room. The ancient stonework walls are decorated with a stunning LOW-RELIEF PENTAPTYCH depicting a fantasy world inhabited by magical Arabian Oryxes who talk, laugh, and play. Cartoonish versions of these noble four-legged friends frolic across the five panels.

CRATES, BOXES, and other EXPEDITION SUPPLIES stamped with “Oryxville Adventure Tours” are stacked in a corner of the room, and a colorful, wooden wayfinding sign points the way to the “ORYXVILLE ADVENTURE TOURS WELCOME CENTER”.

Scene 2: Welcome Center (Preshow)

We enter the stone-walled boarding area, where we pick up a pair of 3D “Tour Glasses.” A live operator sorts us onto numbered dots indicating our seating assignments.

A wooden hand-lettered “ORYXVILLE ADVENTURE TOURS WELCOME CENTER” sign hangs on the far wall. On a large VIDEO MONITOR (directly ahead of us and set into the stone wall adjacent to a pair of closed doors), we see a cartoonish rustic garage wall containing a similar “ORYXVILLE ADVENTURE TOURS” sign.

Once we’re all gathered, NORA trots into frame, humming to herself. She’s an adorable (fully CGI) Arabian oryx. Impulsive, inquisitive, and infectiously likeable, Nora speaks in a BUBBLY AND BREATHLESS RHYTHM. She’s a FAST TALKER, and there’s seemingly no end to her energy!

NORA

Hi everyone! Welcome to Oryxville Adventure Tours! My name is Nora, and I’m super excited to be your guide today for an exclusive tour of Oryxville!

In her excitement, Nora does a cute little spinning prance.

NORA (CONT’D)

It’s a magical place filled with playful talkative oryxes like me!
We’ll see soooo many amazing sights today! Rolling green hills!
Sprawling marketplaces! Rainbow Falls —

The SCREEN SPLITS to reveal Nora’s boss, TAJ THE TOUR SUPERVISOR. He is standing against a TOUR COMMAND CENTER backdrop filled with colorful, blinking lights. We can tell right away that Taj’s no-nonsense attitude is a stark contrast to freewheeling Nora.

TAJ

Tour Guide Nora!

NORA

Oh, hey boss! I was just telling everyone about —

TAJ

Your tour leaves in five minutes. Like we talked about, please stick to your assigned route and schedule. I'll be monitoring from here. Remember, your time —

NORA

Is my time... Wait, I mean your time is your time. Oops. Hang on. My time is —

TAJ

Nora, you're going to run OUT of time if you don't get moving! Over and out.

Taj's frame slides off the screen. Nora goes back into her intro, steadily talking faster and faster.

NORA

That was my boss! He's such a kidder... Now, where was I... Hills, waterfalls... (beat) OOH! Also! Legend has it that Oryxville is also home to the Golden Oryx! Everyone says he's just a myth. But my grandpa always believed that the Golden Oryx was real! Grandpa even made a book about it! Now, where'd that get off to...?

She ducks out the bottom of the frame and we hear her RUMMAGING AROUND. Her foreleg pops up holding a CHILDREN'S STORYBOOK up to the camera. The cover features an illustration of a majestic winged GOLDEN ORYX. It looks a lot like the statue we saw outside!

NORA (CONT'D)

AH! Here it is! "The Legend of the Golden Oryx"!

Nora gets back up and opens the book toward us, and the picture-book pages FILL THE SCREEN with gorgeous illustrations reminiscent of classic children’s storybooks such as “The Little Prince,” “Winnie the Pooh” and “Where the Wild Things Are.”

Nora starts talking faster and faster. As she speaks, the illustrations ANIMATE with subtle drifting movement.

Page #1: Nora’s GRANDPA (named Hakeem) sits at her bedside. He’s reading her a story from a large book labeled “USTURA” (Arabic for “myth”).

NORA (V.O.)

That’s my grandpa! He always loved reading me bedtime stories when I was little, and this one was always my favorite!

Page #2: The Golden Oryx stands majestically on a rocky overlook.

NORA (V.O.)

The legend says that the Golden Oryx is a gentle spirit who watches over all of us. He keeps himself hidden far away from the rest of the world.

Page #3-5: Nora’s Grandpa (seen here as a younger adventurer) looks for the Golden Oryx in a variety of environments. He struggles up steep slopes. Navigates dark caverns by torchlight. Shimmies along narrow cliff ledges.

NORA (V.O.) (CONT’D)

Those who seek him will face many challenges along the way. But if you prove your stamina and determination, you’ll find the Golden Oryx, and he’ll grant you the power to soar! Grandpa searched for him for years, looking high and low all across Oryxville.

Page #6: We’re looking over Young Grandpa’s shoulder as he pushes through dense foliage into a clearing filled with a GOLDEN GLOW. Through the haze and the trees, we can see the faint shimmery outline of the Golden Oryx!

NORA (V.O.) (CONT’D)

Grandpa thought he saw a golden glow one time and chased after it. But by the time he reached it, there was nothing there.

The view switches back to Nora.

NORA (CONT'D)

I believe grandpa. That Golden Oryx that out there somewhere, and I want to be the one to find him! I've been looking for months. Who knows, maybe today's the day! Wouldn't that be absolutely amazing?!

The screen SPLITS again.

TAJ

Nora, for the last time, do not tell your guests about the Golden Oryx. You and your grandpa are chasing fairy tales. It's a myth. Only make-believe. Got it?

NORA

(laughing nervously)

Oh, totally! Only make-believe...

Taj glares at her for a beat before disappearing again. There's a flicker of doubt on Nora's face, but she quickly shakes it off and returns to her typical perky self.

NORA (CONT'D)

Hmmm. Make-believe... You know, that's exactly what I'll do! Make everyone BELIEVE! Ooh, it's almost time to go! The tour bus is waiting for you on the other side of those doors! Just a few safety reminders before we get going!

A new series of ILLUSTRATED STORYBOOK PAGES fills the screen as Nora goes over the safety instructions. The passengers are Nora-like oryxes that animate with simple movement.

Page #1. A line of oryxes hop-hop-hop across the ramp into the vehicle.

NORA (V.O.)

When the doors open, please proceed across the ramp and into the tour bus.

Page #2. Four oryxes shimmy across the row.

NORA (V.O.) (CONT'D)

Once inside, move all the way across your row, filling in every available seat. Please do not stop in the middle!

Page #3: Oryxes put their bags under the seats.

NORA (V.O.) (CONT'D)

Stow all carry-on items beneath your seats.

Page #4. Oryxes buckle themselves in. The tour bus cabin tilts back and forth.

NORA (V.O.) (CONT'D)

Once seated, pull on the seatbelt and insert it into the buckle. Please keep your seatbelt fastened and remain seated throughout your tour.

Page #5. An Oryx takes flash photos with wild abandon while his neighbor obnoxiously eats from a feedbag. The other oryxes look annoyed.

NORA (V.O.) (CONT'D)

And please, no eating, drinking or flash photography at any time.

The view switches back to Nora, who is holding up the storybook again.

NORA (CONT'D)

And don't forget, be on the lookout for the Gold... oops, I mean, for THIS guy! Okay, I think that's all for now! See you inside!

Nora waves and trots out of frame as the Preshow exit doors open, revealing a rustic, compact garage and a short accessway leading into the ORYXVILLE TOUR BUS.

Scene A: Oryxville Adventure Tours (Main Ride)

We board the TOUR BUS [enclosed motion-simulator cabin]. The bus is a convertible, and we can see a pair of massive garage doors beyond the OPEN FRONT WINDOW [projection screen]. Nora speaks to us over the in-cabin speakers as we find our seats.

NORA (V.O.)

It's time to get started! Buckle up and put on your Tour Glasses!

TAJ (V.O.)

Remember, Nora. Stick to the route and get back here on time.
No detours!

NORA (V.O.)

You got it, boss!

Green Meadows (Ride Film Start)

Once we're all secured, the in-media garage doors SWING OUT to reveal NORA framed by the vibrant GREEN HILLS of ORYXVILLE — a sumptuous stereoscopic CGI fantasy world reminiscent of the colorful rendered landscapes of Disney's "Zootopia" with a touch of "My Little Pony: Friendship is Magic."

Nora bounds back and forth in her excitement for the upcoming tour.

NORA

Okay, is everyone ready? Here we go!

An ADVENTUROUS ORCHESTRAL SCORE KICKS OFF as Nora (a natural sprinter) BOLTS forward.

We follow, racing across a GENTLY UNDULATING MEADOW. COLORFUL FLOWERS gently waft along in the breeze, enhancing the depth of the 3D visuals as Nora runs ahead.

Nora pounces on a COLORFUL BUSH. The bush BURSTS apart, revealing that it was really dozens of butterflies nestling together. As they scatter, some of them appear to fly INTO our vehicle!

Our energetic guide prances in a tight circle, speaking to us directly before taking off again.

NORA

Come on, slowpokes. Keep up!

We cross an IDYLLIC MEADOW filled with endearing, anthropomorphic ORYXES enjoying PICNICS in the shade of oversized Sidra trees. They wave and shout greetings as we pass.

VARIOUS PICNICKERS

Hi Nora! Hey Nora! Hi there!

NORA

Hi everybody!

As Nora shouts to the picnickers, we pass by a PICK-UP GAME OF FOOTBALL. A couple of obnoxious DUDE-BROS dribble the ball while slinging taunts at Nora.

DUDE-BRO DEFENDER

Hey, it's Nora! Still looking for that Golden Oryx? Haha!

The first Dude-Bro KICKS the ball, sending it HURLING toward us.

DUDE-BRO GOALIE

Yeah, you're too old for fairy tales!

Nora playfully HEADBUTTS the ball away. As we move on, a small FLOATING WINDOW opens in a corner of the screen. It's TAJ, and he sounds grumpy.

TAJ

Nora, stop playing around. Pick up the pace!

NORA

Sorry, boss! My time is YOUR time!

Taj grumbles as the floating window closes.

Nora continues our tour, zooming toward the village and talking fast.

NORA (CONT'D)

Up ahead is the Oryxville Souk! I love this place! Every time I visit, I end up with a cartload of goodies. Everything I wanted and then some! Let's check it out!

Souk Wudhaihi

We drive under a marquee sign for the SOUK WUDHAIHI (Arabic for "the oryx market"). Nora seems to ignore an adjacent warning sign with a tour bus symbol and a red circle/slash over it...

This place is a bustling market filled with hundreds of tiny shops and stands brimming with sparkling gemstones, precious keepsakes and more.

Nora playfully hops over HANDCARTS as we bounce along behind her. ALARMED SHOPPERS AND MERCHANTS dive out of the way as we race past, twisting and turning down side alleys. Our visit to the souk has quickly become a fast-paced obstacle course!

VARIOUS MERCHANTS

Look out! Slow down!

We skid around a corner into the SPICE MARKET.

NORA

Ooooh, the spice market!

Up ahead, a SPICE MERCHANT pushes a wheeled cart piled high with SACKS OF CINNAMON. The Merchant scrambles out of the way, leaving his cart behind.

Nora leaps nimbly over the cart. A moment later, we go CRASHING through it. The sacks EXPLODE into a delightful CLOUD OF CINNAMON DUST [scent effect].

SPICE MERCHANT (O.S.)

Nora! Watch where you're going!

NORA

Sorry!

As the cinnamon cloud fades, we SKID around a corner and into the CARPET SOUK. Oryxes carrying ROLLED CARPETS tumble into each other and drop them as we race past. Some even roll up in their carpets to avoid us!

Nora TRIPS over a dropped carpet roll and TUMBLES through a RACK OF BARRELS. She emerges from the other side in an instant, but now she's balancing awkwardly atop a ROLLING BARREL!

Nora rapidly propels the barrel forward as we pass under a banner reading ANTIQUES MARKET. Stacks of fragile and expensive-looking antiques pepper the pathway ahead.

NORA

Excuse me! Sorry! Coming through!

We follow close as Nora steers the barrel from side to side, narrowly skirting around the stacks.

Nora TURNS and BOUNCES down a flight of STAIRS, and we BOUNCE down the steps after her.

The barrel SMASHES on the bottom step and Nora hits the ground running.

NORA

That's how I roll! HA!

The TAJ WINDOW opens again.

TAJ

Nora, get back on track. No more detours!

The window closes as we race toward a wood-framed mine entrance carved into the surrounding stone. A SUN-FADED SIGN above the entrance reads "ORXYVILLE GEMSTONE MINE." There's also faint warning sign that reads: "KEEP OUT"!

NORA

Oh hey! That's the old Oryxville Gemstone Mine! It's a great shortcut. AND it's the perfect place for You-Know-Who to hide!

Nora charges ahead, determined, and we zoom into the mine.

Gemstone Mine

Our vehicle's headlights illuminate our surroundings as we drive through a twisting, turning series of SUBTERRANEAN TUNNELS lined with BIOLUMINESCENT FLORA and GLOWING MULTICOLORED GEMSTONES. It's dazzlingly beautiful here!

NORA

Ooooh, pretty gemstones! So shiny!

A GOLDEN GLOW twinkles in one of the tunnel branches ahead. Nora GASPS!

NORA

Whoa! Did you see that? A golden glow — just like in grandpa's book! Come on, this way!

Alight with hope, Nora CHASES AFTER IT, leading us through additional twists and turns as the glow gets steadily brighter.

We turn a corner. Ahead is a HUGE WALL OF BRIGHT GOLDEN GEMS. The mineshaft continues below it on a steep downward slope. Nora studies the wall for a moment, deeply disappointed.

NORA

Nevermind. Just more gems. I could have sworn it was — AGH!

She SLIPS on the edge and TUMBLES into the steep mineshaft. We quickly follow, SLIPPING and SLIDING after her down the steep, spiraling tunnel. Rather than panic, Nora yells with SHEER JOY as she slides ahead of us.

NORA

WHEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEE!

The tunnel levels out as Nora regains her footing and races forward unfazed.

NORA

Haha! That was fun!

We see DAYLIGHT up ahead! Nora BOLTS forward again, splashing through a thin layer of water that covers the cavern floor here.

As we follow, the TAJ WINDOW opens again. This time the signal is filled with STATIC.

TAJ

Nora... can't... where... schedule... late...

The connection cuts out and the window closes.

Forgotten Forest

We emerge from the tunnels into the FORGOTTEN FOREST.

NORA

Oh wow! I think those tunnels led us into the Forgotten Forest!

Our tour bus CHURNS through shallow water as Nora speeds ahead, darting to and fro. She slows as we approach the edge of a WIDE, RUSHING RIVER. A RICKETY OLD WOODEN BRIDGE spans the raging waters.

NORA

Check out that river! We must be near Rainbow Falls!

Suddenly, the trees across the water RUSTLE. Something BIG is over there. A FANTASTICAL FLOCK of colorful birds bursts into the air, and there's a BRIEF GOLDEN GLIMMER between the trees. Nora sees it and DARTS onto the bridge.

NORA

There's that glow again! This way! Hurry!

Nora takes off again, this time heading across the bridge. As we follow her, the bridge starts to CREAK and MOAN under the weight of our vehicle. As we reach the halfway point, the whole bridge begins to SHUDDER. We hear the SPLINTERING OF WOOD. Nora stops and turns around.

NORA

Oh no! You're too heavy! GO BA-AAAGGHHHHHHH!

Suddenly the bridge COLLAPSES out from under us, DUMPING us all in the river!

Water SPLASHES around us [water spritzes] as we float forward. Nora bobs up and down in the water ahead of us. She tries to reach the shore, but the current here is too powerful, and it's moving us forward faster with each passing second.

Nora yells back to us. For the first time in our adventure, she sounds GENUINELY AFRAID.

NORA

I'm so, so sorry, everybody! This is all my fault! I should have stuck to the route!

Up ahead and fast-approaching, the river seems to DROP AWAY. We can hear (low at first but growing louder) the unmistakable ROAR OF A WATERFALL. Nora yells over the amplifying roar.

NORA

Oh NO! It's a waterfall! HANG ON, EVERYBODY!

We go OVER THE EDGE, tilting STRAIGHT DOWN toward the jagged rocks a hundred meters below us.

Gravity takes hold and we PLUMMET, falling faster and faster.

We drop into a cloud of HEAVY MIST.

In the next instant, ORBS OF GLOWING GOLDEN LIGHT suddenly appear around Nora and our vehicle [seen as an amber glow along the screen edges].

Nora lets out a SURPRISED YELP as we level out, our plummet suddenly halted. We're defying gravity, MAGICALLY FLOATING in mid-air!

NORA

Huh? What? Whoaaa, what is HAPPENING?!

FLAP. FLAP. FLAP. Something massive EMERGES from the mist. Something with huge flapping wings. Its horns pulse with the same GOLDEN GLOW as the orbs that hold us aloft.

It's the GOLDEN ORYX!

The legendary spirit considers us with a warm and serene expression. Nora is overcome with emotion. Not only have we been saved, but her dream has come true!

NORA

It's... Oh wow! It's YOU! I KNEW you were real! THANK YOU!
Thank you so much!

The Golden Oryx seems to NOD, then turns and TAKES OFF through the mist. With a sudden burst of speed, we follow close behind. WE'RE FLYING!

Fantasy Flight

We soar after the Golden Oryx, DIVING down through RAINBOW MISTS [water spritz]. As the mist clears, we find ourselves in a STEEP CHASM, slaloming fast between rocky outcroppings of all shapes and sizes.

We can feel the WIND on our faces [wind effect] as we dodge up and down and side to side, sending Nora into giggle fits. Her unbridled joy at the freedom of flight is infectious!

Nora shows off with a BARREL ROLL, and we follow her INTO IT for a thrilling, topsy-turvy in-media moment. Nora spins around to face us while flying backwards.

NORA

This is amazing! WOOHOOOOOOOOO!

We follow the Golden Oryx on a sweeping arc above the gorgeous valley of Oryxville. The TAJ WINDOW opens again. He sounds irate!

TAJ

Nora? Where did you go?! I said no detours and you're —

He stops mid-sentence, shocked at what he's seeing.

TAJ (CONT'D)

You're flying?! Wait, is that?

NORA

Yup! Say hello to the Golden Oryx! I guess some fairy tales are true after all, huh boss?

TAJ

Wow! I mean... Well. Just so you know, I always knew you'd find him...

NORA

And I always knew I'd make you believe!

Taj SMILES for the first time since we've met him. His window closes one last time.

NORA

Ooh, that reminds me! Come on, Mister Golden! There's someone else I think you should meet!

Nora giggles as we glide down toward a TOWERING OPULENT PALACE that stretches into the sky on the outskirts of the oryx village.

Palace Courtyard

We land in the GORGEOUS PALACE COURTYARD amongst a HUGE CROWD OF AWESTRUCK ORYXES. The Golden Oryx strikes a majestic pose as the onlookers mutter to each other.

Nora's GRANDPA is standing nearby, stunned and slack-jawed at the sight of the elusive spirit.

NORA

Hi grandpa!

GRANDPA

Nora! You found him! Where? How?!

NORA

I'll tell you the story later! But first — ummmm, Mister Golden, could you please do my grandpa a favor?

In response, the Golden Oryx's horns pulse again with a GOLDEN GLOW. A GLOWING GOLDEN ORB appears around showering Grandpa with a burst of MAGICAL GOLDEN DUST.

In the next instant, Grandpa FLOATS into the air, tumbling head-over-heels. He LAUGHS with surprise and utter delight.

GRANDPA

Oh! Oh my!

We take off again, following Grandpa, the Golden Oryx and Nora up into the bright blue sky. We can hear the astonished crowd CHEER!

Grandpa can't stop laughing. Like Nora, he flips and tumbles in midair, the gift of flight making him feel much younger.

Nora looks back at us, overwhelmed with emotion.

NORA

We better get you all back home. Thanks again for helping me find the Golden Oryx — and most of all, for believing in me!

Flying directly ahead of us, the Golden Oryx SHAKES HIS HEAD, leaving behind a trail of MAGICAL GOLDEN DUST that we sail through.

NORA (CONT'D)

Bye, everyone! Buh-bye!

Nora waves back at us as the trail of golden dust thickens into a SHIMMERY CURTAIN OF LIGHT that obscures our view of the Golden Oryx, Grandpa, Nora, and the bright blue sky beyond.

The Return

When the golden light clears, we discover that we're drifting backward into the garage where our adventure began. The golden glow stays with us, SWIRLING along the garage's interior walls as the giant doors swing closed.

Scene B: Unload/Exit

We disembark and walk down a short stonework corridor awash in a WARM GOLDEN GLOW that brings new life to the ancient ruins.

Near the end of the path is another wooden hand-lettered "ORYXVILLE ADVENTURE TOURS" sign. It's very similar to the sign we saw in the Preshow.

On this one, however, another piece of wood has been freshly nailed over the word "Oryxville," effectively replacing it with the words "GOLDEN ORYX." It seems that Taj is already spinning the former fairy tale into an exciting new business venture!

After we exit, we might discover that Nora's GOLDEN ORYX STORYBOOK is exclusively available for purchase here at the park! This new version of the storybook features gorgeous illustrations that folds Nora and her happy ending into the story, ensuring that we'll remember the Golden Oryx's spirit of stamina and determination for a long time to come.

Prelim Elements List

- Audio System
 - Queue / Preshow / Main Ride
- Video/Projection System
 - Preshow / Main Ride
- In-Cabin Special Effects
 - ButtKickers / Scent Cannons / Water Spritz / Wind